

2	Retreats directly away from nearest player character
3	North-East (medium)
4	North-West (medium)
5	South-East (medium)
6	South-West (medium)
7	East (medium)
8	West (medium)
9	Moves directly towards nearest melee combat (re-roll if none)
10	Doesn't move
11	East (short)
12	West (short)
13 - 20	Moves directly towards the nearest player character (short)
20- 27	Moves directly towards the nearest player character (medium)
28	North-West (short)
29	South-East (short)
30	South (Medium)
31	North (Medium)
32	Moves directly towards nearest melee combat (re-roll if none)
33	North (short)
34	South (short)
35	North-East (short)
36	South-West (short)
37	Moves directly towards nearest melee combat (re-roll if none)
38	Doesn't move
39 - 40	Retreats directly away from nearest player character